Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD 068846 Effective October 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY **OTHER THAN** TYPE [SMALL ENTITY (Column 2) (Column 1) OR **TOTAL CLAIMS** FEE **FEE** RATE RATE 0 BASIC FEE 385.00 BASIC FEE 770.00 NUMBER EXTRA FOR NUMBER FILED OR TOTAL CHARGEABLE CLAIMS \mathcal{Q} minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL **OTHER THAN CLAIMS AS AMENDED - PART II** SMALL ENTITY OR SMALL ENTITY (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER **PRESENT** TIONAL RATE TIONAL RATE **AMENDMENT PREVIOUSLY AFTER EXTRA** FEE FEE **AMENDMENT** PAID FOR Minus X\$18= X\$ 9= Total OR Minus Independent X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 2) (Column 1) (Column 3) HIGHEST CLAIMS ADDI-ADDI- α REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL **PREVIOUSLY AMENDMENT AFTER EXTRA FEE FEE AMENDMENT** PAID FOR Minus X\$18= Total X\$ 9= OR Minus Independent X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) CLAIMS HIGHEST ADDI-ADDI-NUMBER ပ REMAINING **PRESENT** TIONAL RATE **TIONAL** RATE **PREVIOUSLY AMENDMENT** AFTER **EXTRA** PAID FOR FEE **AMENDMENT** FEE Total Minus ** X\$ 9= X\$18= OR Minus = Independent X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT. FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.